

SONY VISCA	
TILT_UP_ON	
Cmd = 8x 01 06 01 0a 0a 03 01 ff	vw ww
;TILT_UP_OFF	
Cmd = 8x 01 06 01 0a 0a 03 03 ff	ww: tilt speed=01-18
;TILT_DOWN_ON	
Cmd = 8x 01 06 01 0a 0a 03 02 ff	
;TILT_DOWN_OFF	
Cmd = 8x 01 06 01 0a 0a 03 03 ff	
;PAN_LEFT_ON	
Cmd = 8x 01 06 01 0a 0a 01 03 ff	VV: pan speed=01-18
;PAN_LEFT_OFF	
Cmd = 8x 01 06 01 0a 0a 03 03 ff	
;PAN_RIGHT_ON	
Cmd = 8x 01 06 01 0a 0a 02 03 ff	
;PAN_RIGHT_OFF	
Cmd = 8x 01 06 01 0a 0a 03 03 ff	
;ZOOM_IN_ON	
Cmd = 8x 01 04 07 02 ff	
Cmd = 8x 01 04 07 2a ff	a: speed=0(L)-7(H) Standard mode variable mode
;ZOOM_IN_OFF	
Cmd = 8x 01 04 07 00 ff	
;ZOOM_OUT_ON	
Cmd = 8x 01 04 07 03 ff	
Cmd = 8x 01 04 07 3a ff	a: speed=0(L)-7(H) Standard mode variable mode
;ZOOM_OUT_OFF	
Cmd = 8x 01 04 07 00 ff	
;FOCUS_NEAR_ON	
Cmd = 8x 01 04 08 03 ff	
Cmd = 8x 01 04 08 3a ff	a: speed=0(L)-7(H) Standard mode variable mode
;FOCUS_NEAR_OFF	
Cmd = 8x 01 04 08 00 ff	
;FOCUS_FAR_ON	

Cmd = 8x 01 04 08 02 ff

Standard mode

Cmd = 8x 01 04 08 2a ff

a: speed=0(L)-7(H)

variable mode

;FOCUS_FAR_OFF

Cmd = 8x 01 04 08 00 ff